Kaushik Varadharajan

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EDUCATION

Master of Computer Science, University of Illinois Urbana-Champaign

Aug 2025 - May 2026

B.S. Computer Science and Linguistics, University of Illinois Urbana-Champaign

Aug 2022 - Dec 2024

4.0/4.0 GPA, LAS Honors James Scholar, Dean's List

Coursework: Programming Languages & Compilers, Distributed Systems, Applied Machine Learning, Algorithms, Database Systems, Honors Computer Architecture, Systems Programming, Computational Linguistics, Speech Signal Processing

EXPERIENCE

Software Engineering Intern, Codeium — Mountain View, CA

Jan 2025 - present

Machine Learning Software Engineer Intern, Arm — San Jose, CA

May 2024 - Aug 2024

- · Contributed to the Tensor Operator Set Architecture (TOSA), a minimal but expressive intermediate representation for precise compilers from machine-learning frameworks (PyTorch, TensorFlow) to diverse targets
- · Refined the TOSA MLIR graph compiler with new operators and passes to better support state-of-the-art models
- · Wrote Python bindings with Pybind for TOSA's open-source C++ reference model, so operators can be directly run for testing
- $\cdot \ \, \text{Tested serialization of operator graphs and quantized data$ $types with Google's Flat Buffers \ library \ in \ C++ \ and \ Python$
- · Used Git, Gerrit, and Jenkins for code review, intellectual-property review, and CI/CD at scale

Research Assistant, ADAPT Group — Urbana, IL

Dec 2023 - present

- · Working on Dias, a dynamic just-in-time rewriter for Pandas code in Jupyter using syntax tree pattern-matching
- · Investigating the use of syntax tree matching and formal methods to reduce reliance on LLMs in automatic code-writing tools

Software Engineer Intern, SwiftCX — Remote

May 2023 - Oct 2023

- · Finetuned MosaicML's MPT-7B for customer service on 30K support emails using Huggingface, PyTorch, and Postgres
- · Created FastAPI backend for agent insights dashboard, collecting browsing data from S3 and Redis and processing with Pandas
- · Used GPT-4 for text-to-SQL and intent detection, building a SolidJS/WebSocket app for natural-language database queries
- · Implemented Redis cache to speed up ETL data transfer from Zendesk to AWS S3 data lake for 20 companies

LEADERSHIP

Course Assistant, Intro Algorithms and Models of Computation — Urbana, IL

Jan 2024 - Dec 2024

- · Held weekly office hours, grading assignments, and moderating online forums like Discord and EdStem
- · Created extra slides and practice questions for new student-led midterm review sessions

Infrastructure Co-Chair, ACM @ UIUC — Urbana, IL

May 2024 - Dec 2024

· Managed engineering teams for UIUC's largest computer science student organization

Infrastructure Team Lead, ACM @ UIUC — Urbana, IL

Sep 2023 - May 2024

· Developed serverless API to manage role-based access control using AWS Lambda, Azure AD, and DynamoDB

PROJECTS

 ${\bf Car Scope - Hack Illinois \ 2024 \ General \ Track \ Finalist \ | \it Hugging face, \ Flutter}$

Built mobile app to identify cars using image classification model and answer questions using locally-hosted language model

FPGA "Dinosaur Game" | Verilog

Programmed a simple runner video game for Basys 3 FPGA, using Verilog to interface with VGA monitor

SKILLS

Languages

Python, C, C++, Rust, SQL, Java, Javascript, Verilog, OCaml, Scheme

Other

Git, AWS, Docker, Jenkins, Gerrit, PostgreSQL, MySQL, MongoDB, Neo4J, Django, Firebase

AWS Certified Cloud Practitioner